

### Being homeless is a full time job.

#### Focus

Our focus is on the issue of the homelessness in central Austin and how the **homeless** population uses *technology* in their everyday lives.





#### Team



Misty Nickle



Philip Koske



Sophie Kwok

#### Overview

Method

Insights

Design Implications

#### Overview

Method

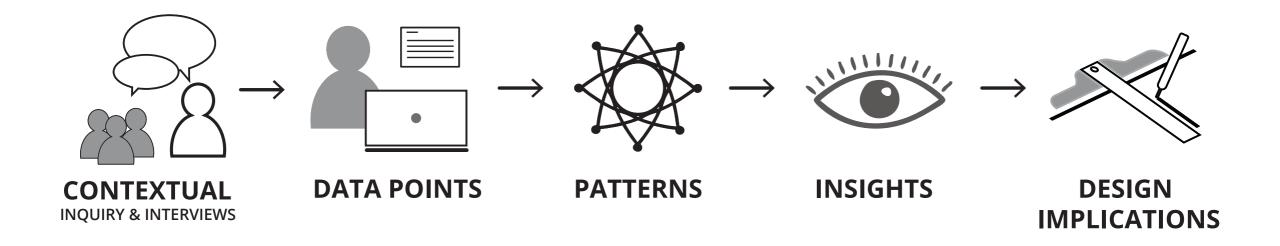
Insights

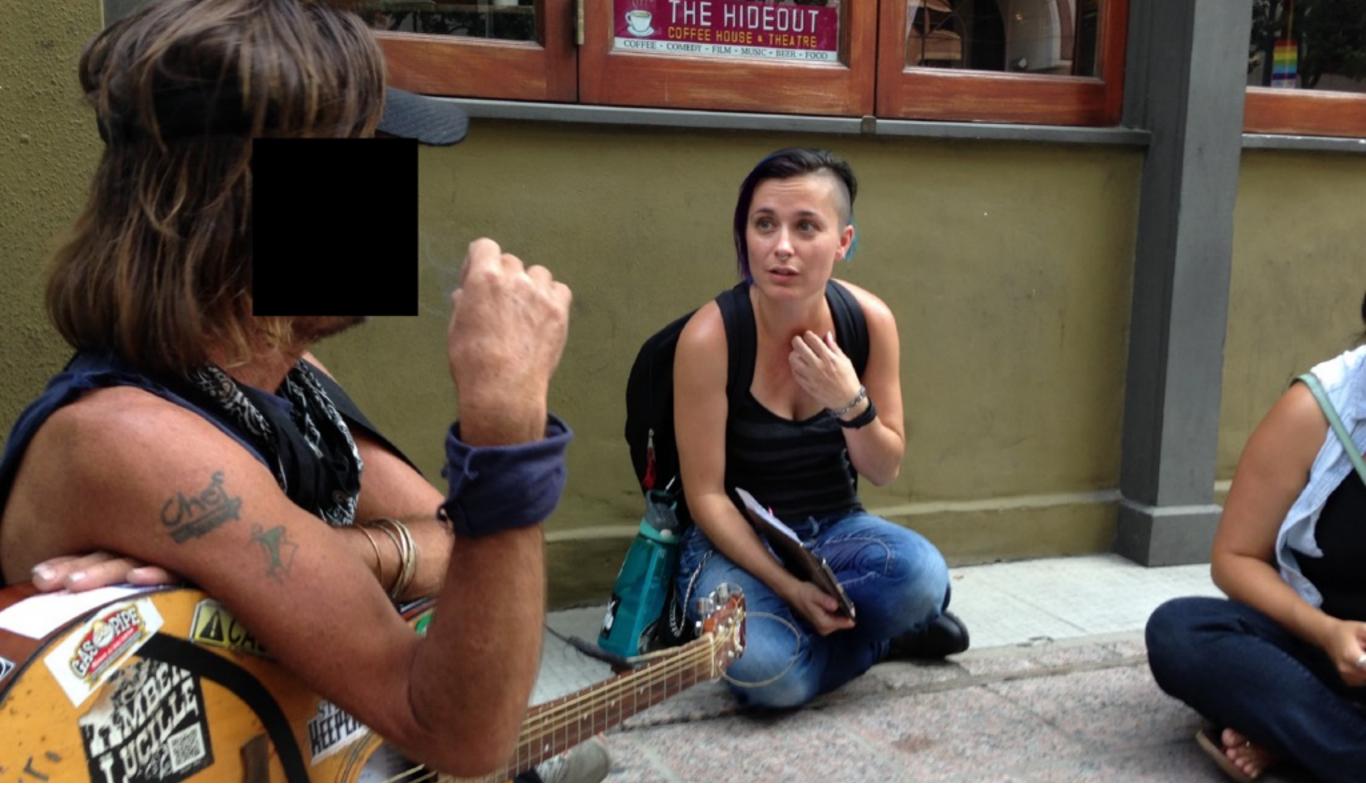
Design Implications



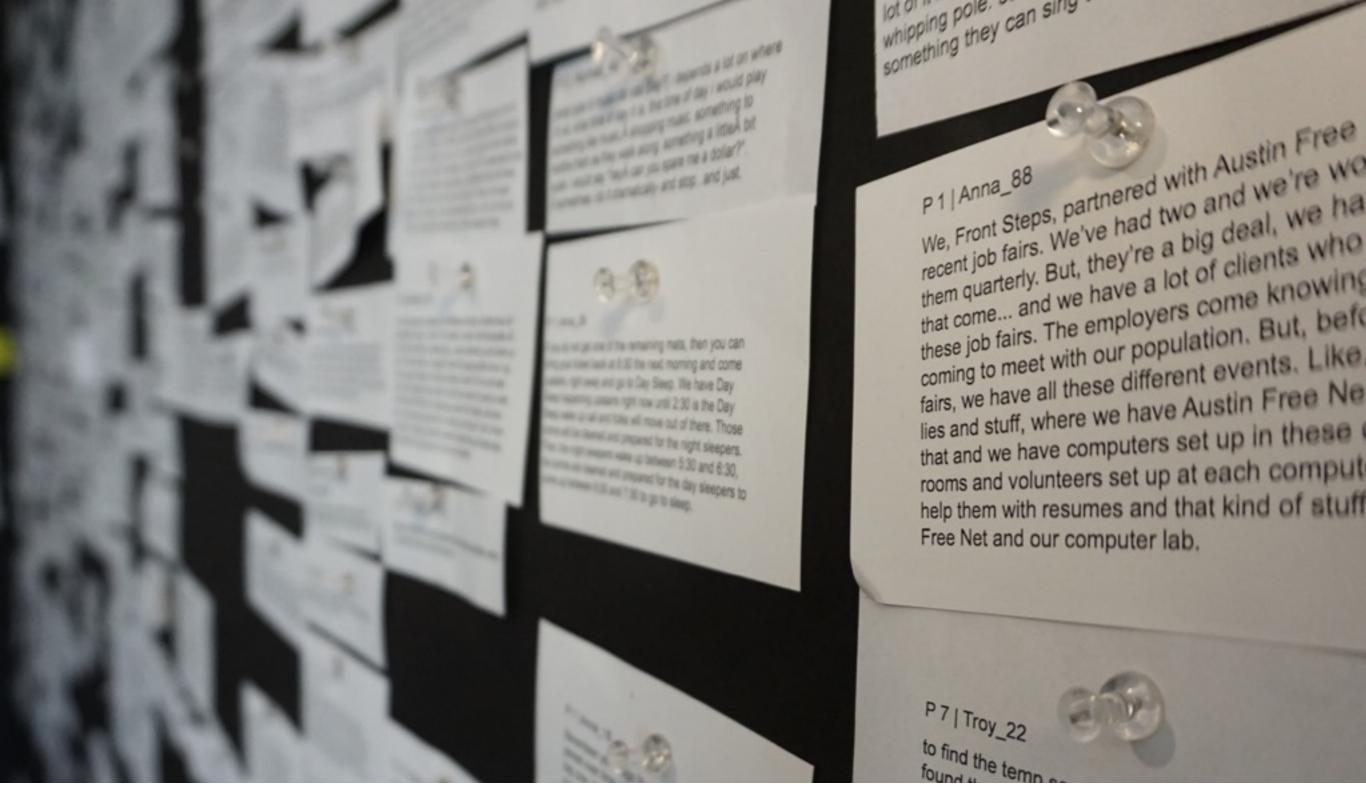


#### Method





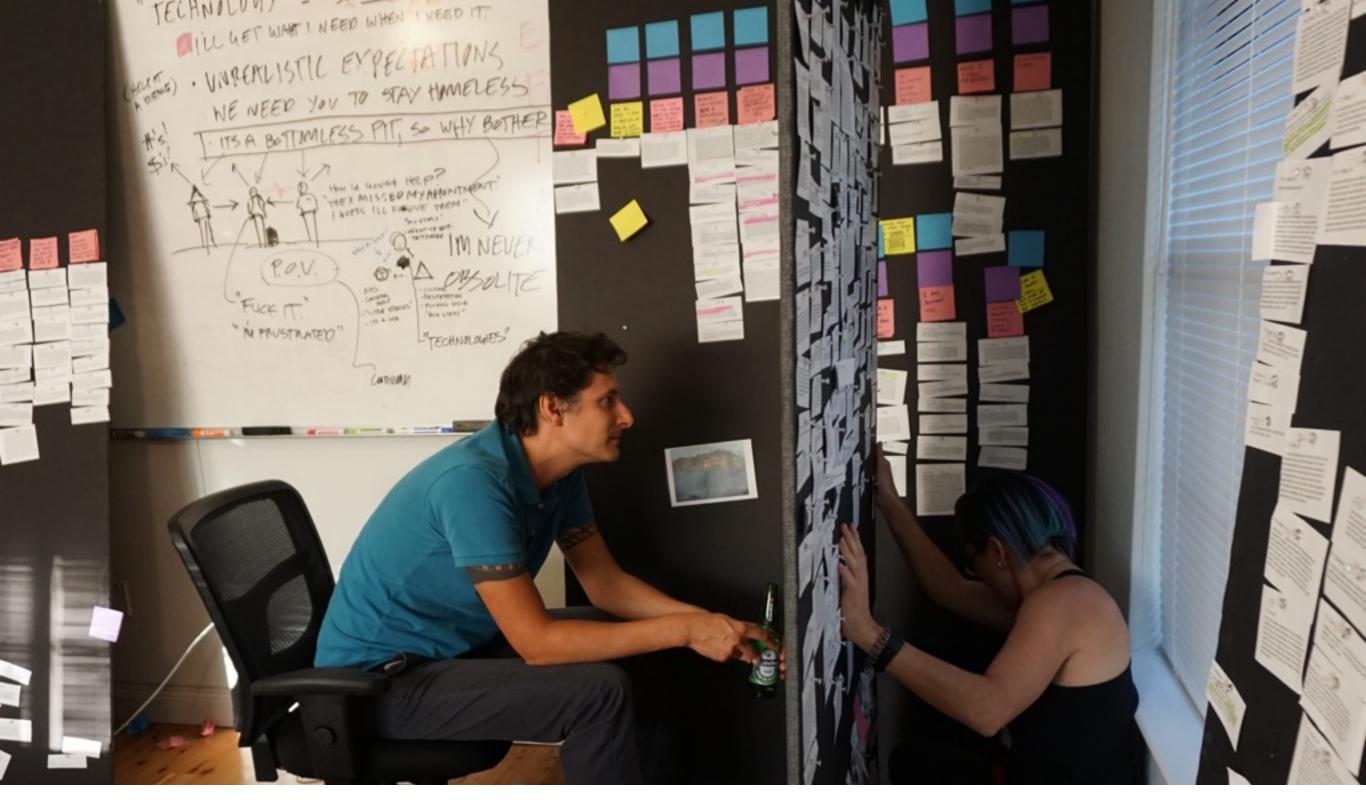








**DATA POINTS** 







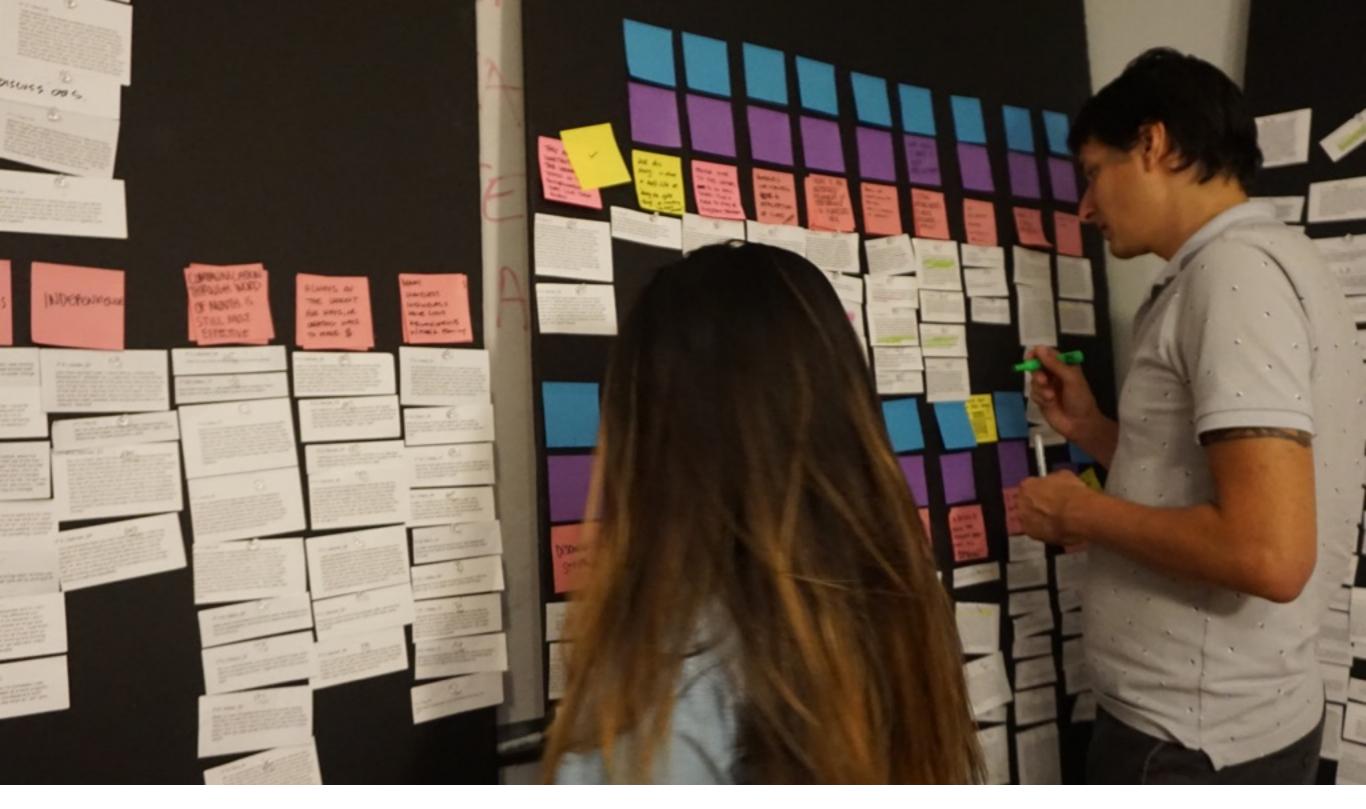
**DATA POINTS** 







**PATTERNS** 











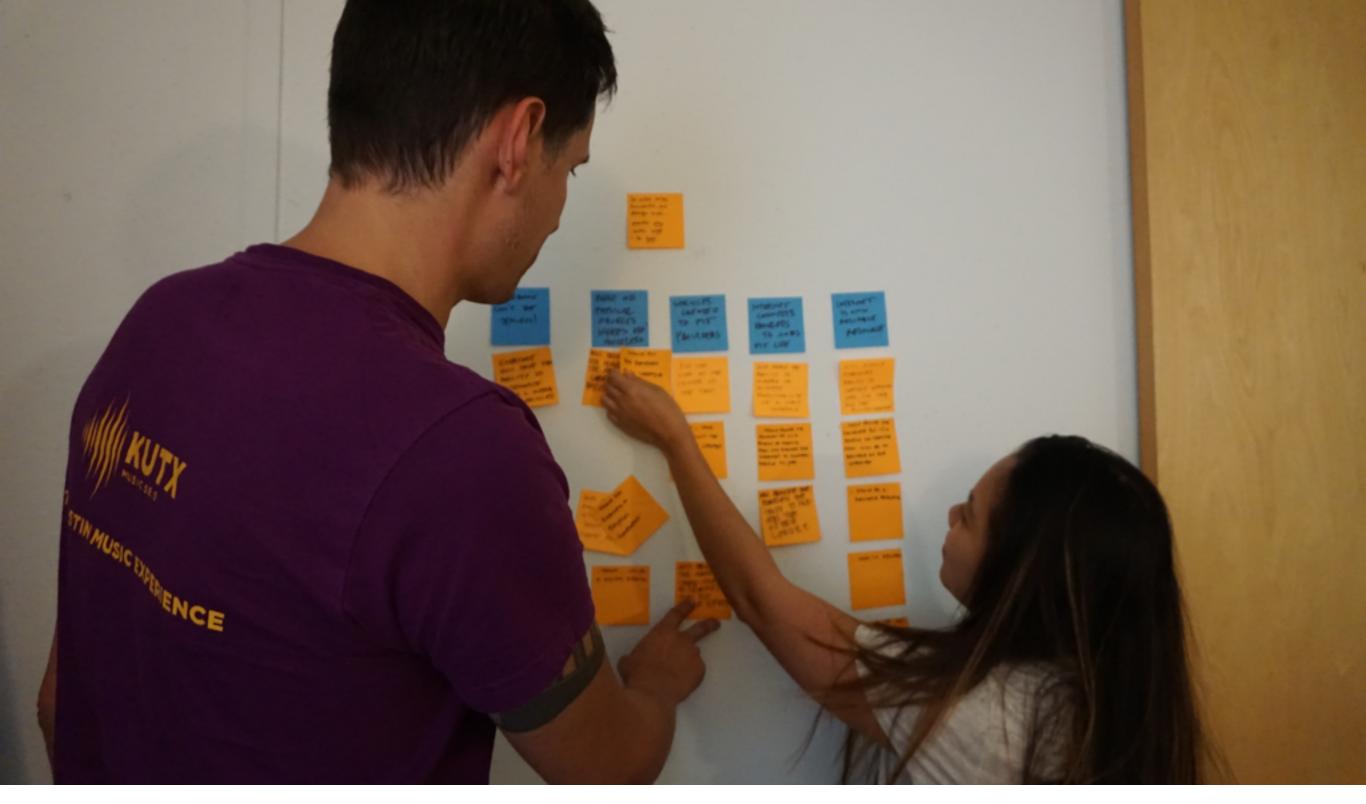




**DATA POINTS** 

**PATTERNS** 

**INSIGHTS** 







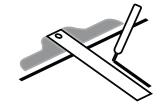












DESIGN IMPLICATIONS

#### Overview

Method

Insights

Design Implications

# Services are created to fit the lifestyle of the service providers.







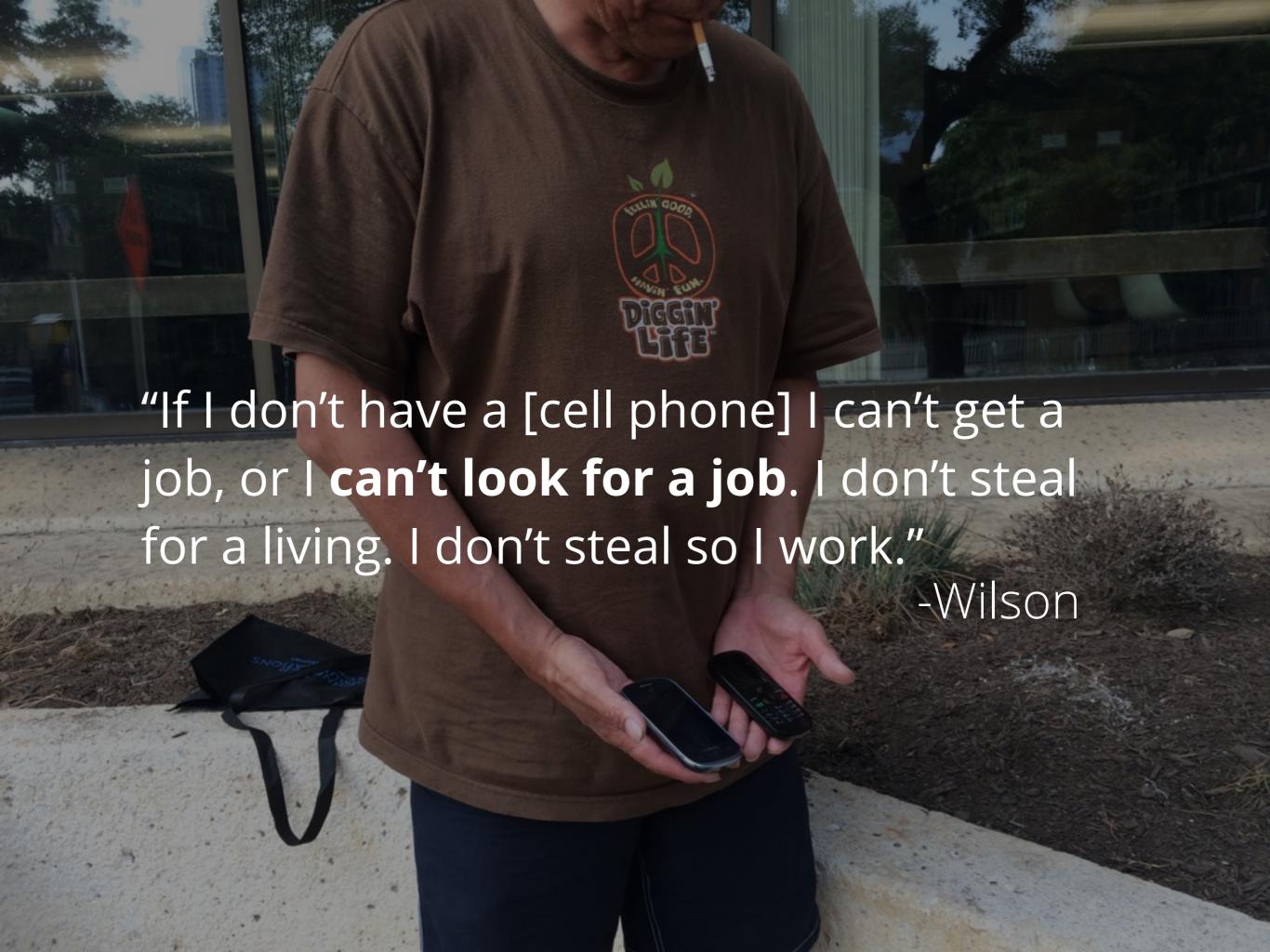


### The internet connects the homeless population with jobs that fit their lifestyle.



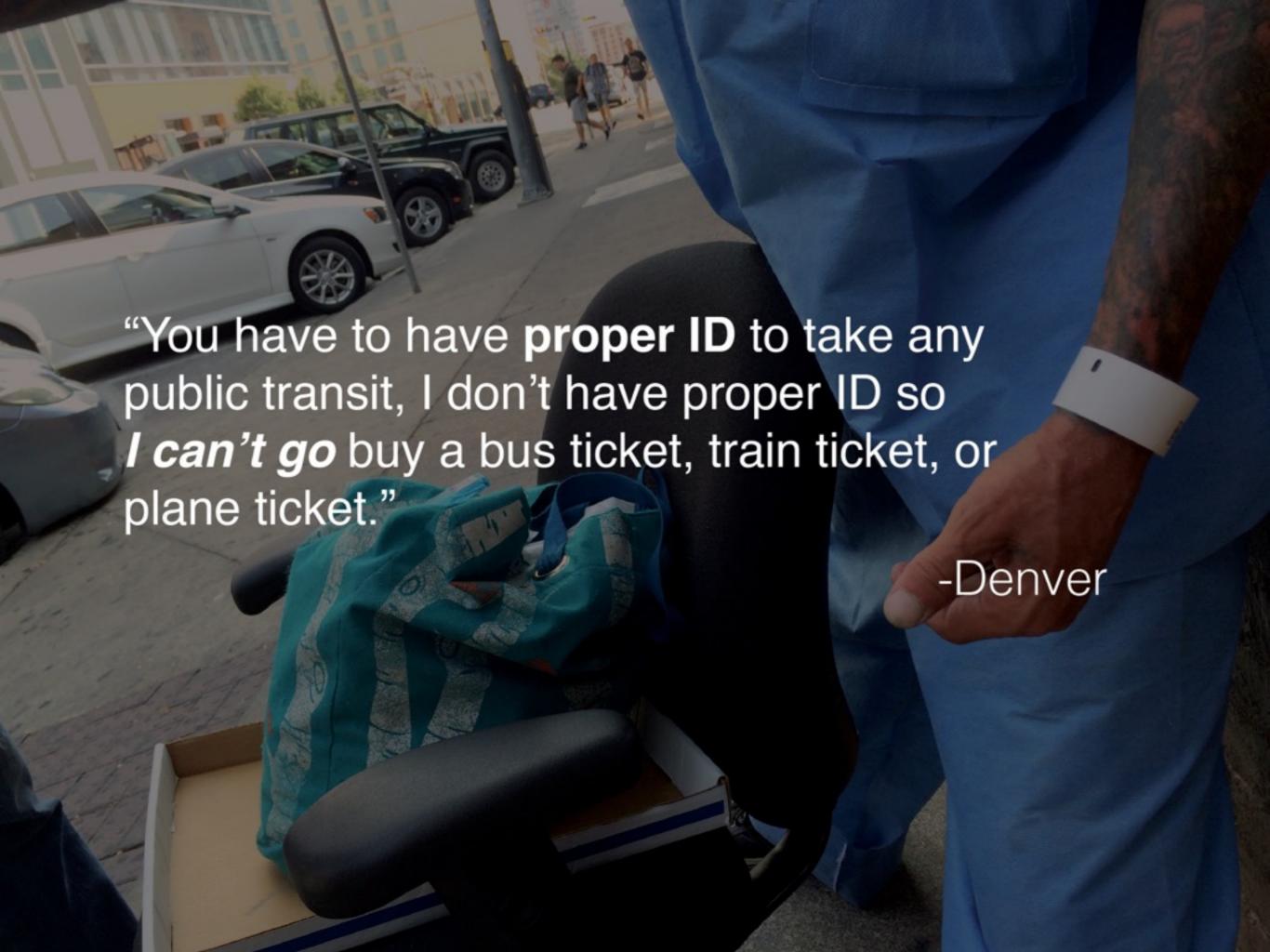






## The requirement of physical objects keeps the homeless, homeless.







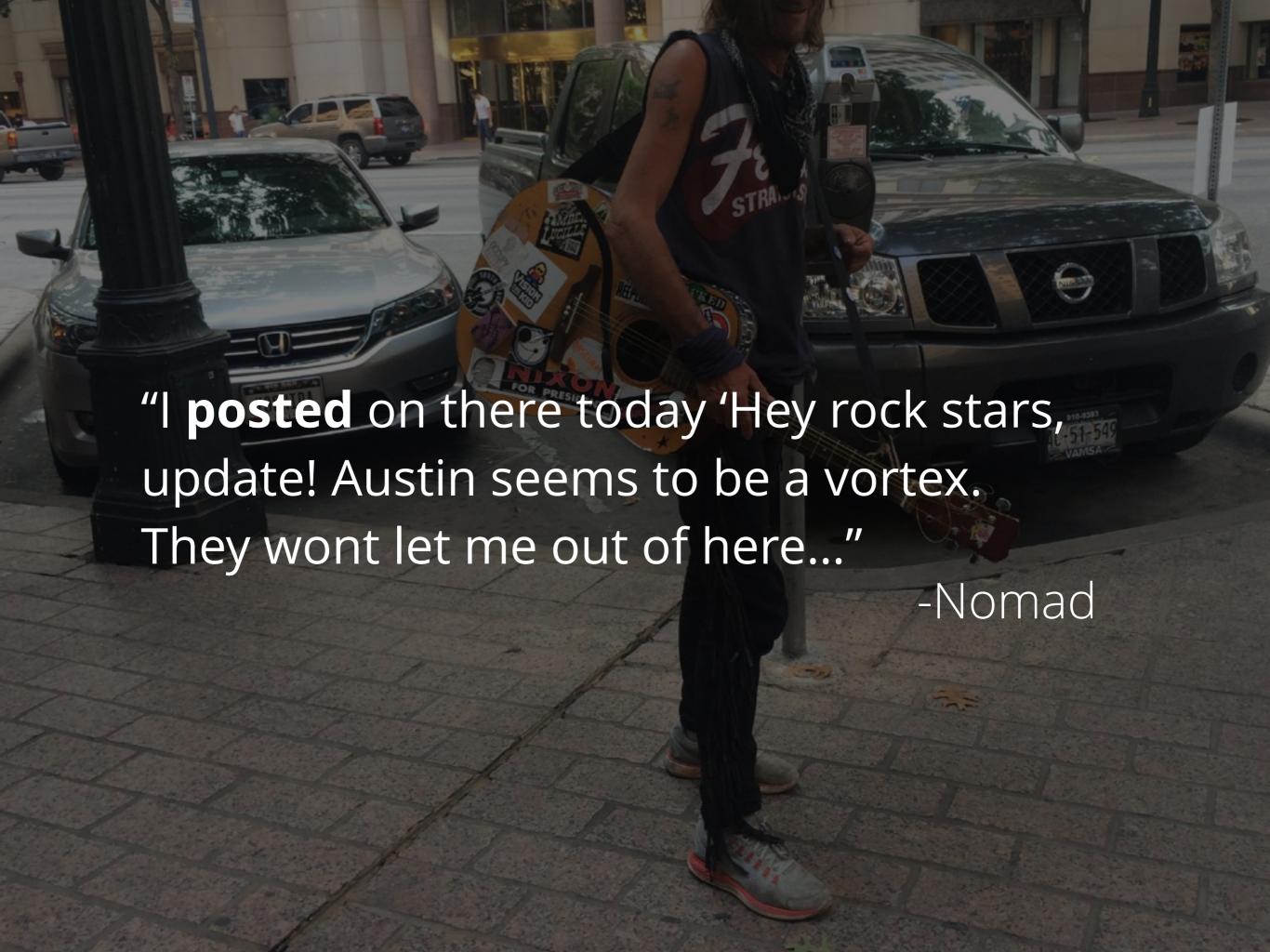


#### Facebook can't be stolen.







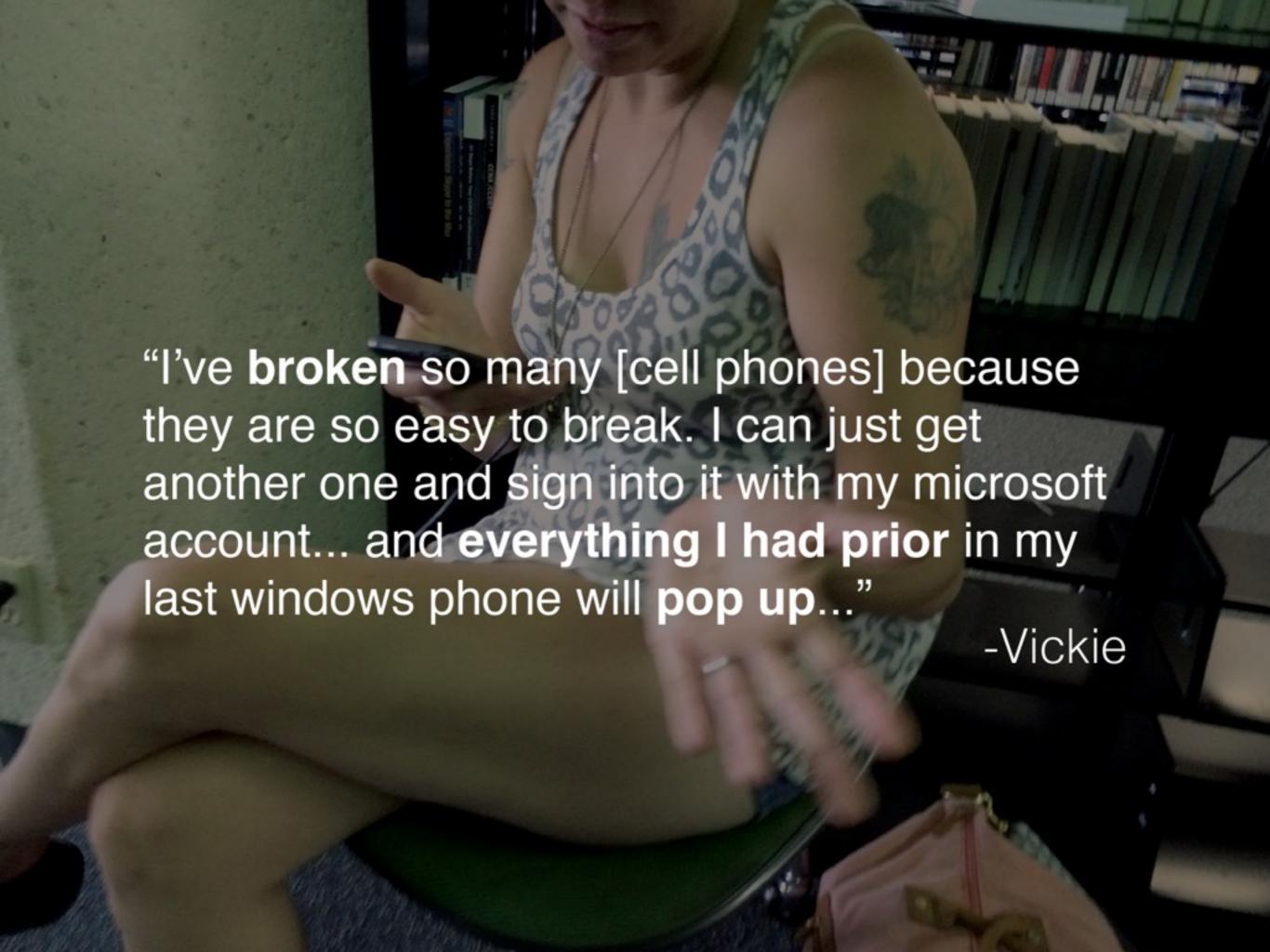


## The cloud is a head start on the constant restart of the transient lifestyle.









### Insights

Services are created to fit the lifestyle of the service providers.

The internet connects the homeless population with jobs that fit their lifestyle.

The requirement of physical identification keeps the homeless, homeless.

Facebook can't be stolen.

The cloud is a head start on the constant restart of the transient lifestyle.

#### Overview

Insights Method

Design Implications

Must allow both sides of the service provider relationship equal ability to set times, terms, and obligation for interactions.

# Must provide a tool to put **people** at the **center** of their employment schedule.

### Must allow people to carry **fewer physical** items around with them.

Must provide the option of connecting to critical service through social media that people already use on a regular basis.

Must **eliminate** personal information from the list of things that can be **lost** by someone.

### Design Implications

Services are created to fit the lifestyle of the service providers.

Must allow both sides of the service provider relationship equal ability to set times, terms, and obligation for interactions. The internet connects the homeless population with jobs that fit their lifestyle.

Must provide a tool to put people at the center of their employment schedule.

The requirement of physical identification keeps the homeless, homeless.

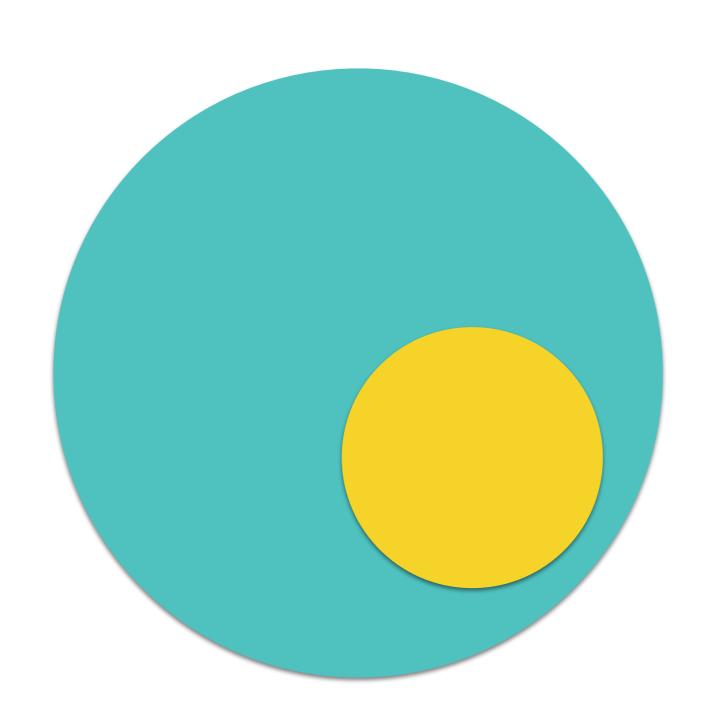
Must allow people to carry fewer physical items around with them.

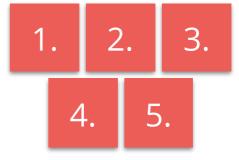
Facebook can't be stolen.

Must provide the option of connecting to critical service through social media that people already use on a regular basis. The cloud is a head start on the constant restart of the transient lifestyle.

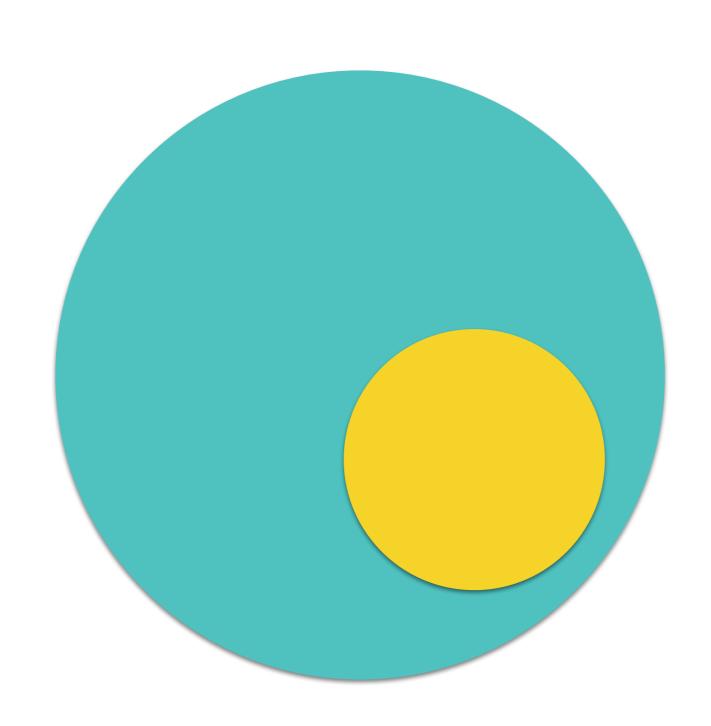
Must
eliminate
personal
information
from the list
of things that
can be lost by
someone.

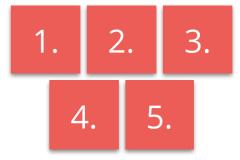
### Conclusions





### Conclusions





# Conclusions

